EXTRA CREDIT

for Exam I is available on the course home page.

Submit answers to me using the blue Scantron sheet by **Feb. 19, 2019**.

Once you have completed the exercise, transfer your answers to the blue Scantron sheet using a #2 pencil.

Completely erase all mistakes and stray marks. LATE answer sheets will NOT be accepted.

6 Geographers' Tools Maps and their Parts

Prof. Anthony Grande Hunter College Geography

> Lecture design, content and presentation @AFG 0119 Individual images and illustrations

MAP MAKING QUANDRY

How do we transfer information from a large 3-D spheroid (Planet Earth) onto a smaller 2-D object (flat sheet) without distorting that information?

With difficulty!

The mapmaker must deal with 3 obstacles:

- **1. Conversion** of a sphere (curved surface) to a plane (flat surface).
- **2. Shrinking** of the earth's surface to fit the smaller flat object.
- **3. Portrayal** of information to make it understandable to the viewer.

MAP MAKING

The mapmaker confronts the problem by using:

- PROJECTION to convert a sphere to a flat surface.
- **2. SCALE to shrink** the earth's surface proportionally to fit the object.
- **3. SYMBOLIZATION to portray** information and make it understandable.

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MAP PROJECTIONS

- Only a globe can portray the earth's surface without distortion.
- > Only a globe can show:
 - √true shape
 - √true relative area
 - √true distance
 - √true direction

Any flat map will sacrifice 1 or 2 or 3 or all 4 advantages of a globe.

> A map cannot show more than three advantages at any one time!

But which 3?

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MAP PROJECTIONS

A map projection is a representation of the 3-D earth's grid on a flat surface. Each of these projections has a combination of unique characteristics to show shape, relative area, distance and direction.

Read the section on maps and map projections in any thematic atlas.

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MAP PROJECTIONS

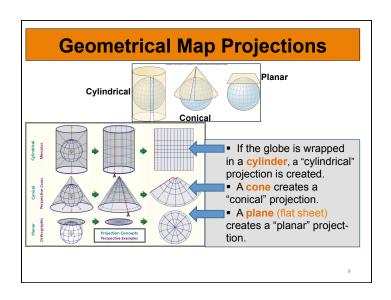
- The basic concept behind a map "projection" is having a light source within the globe and having that light source project the earth's grid on to a flat object.
 - ➤ However, today most map projections are mathematically derived and cannot be "projected."

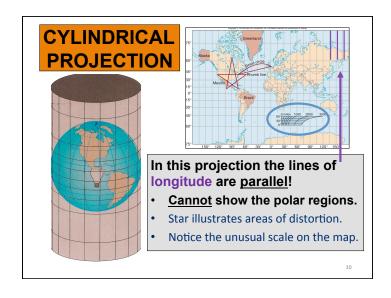
https://www.youtube.com/watch?v=pZ1z4IW8f E 1 min intro to map projections

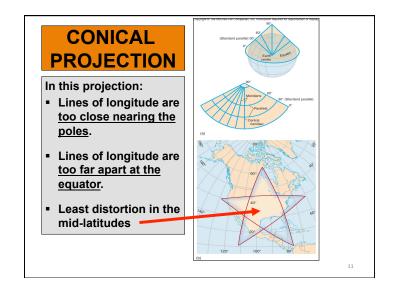
https://www.youtube.com/watch?v=kIID5FDi2JQ 6 min illustration why all world

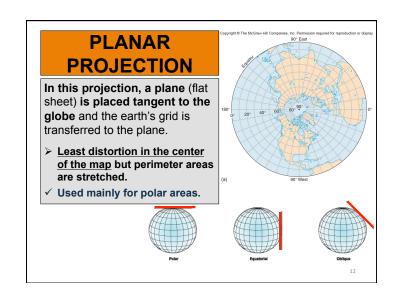
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Based on the spacing of lines of latitude and longitude (as illustrated by "heads"), the continents have different appearances. **All maps distort shape in some way. NOTE: In these illustrations, the "circles" and "shape-of-head" diagrams are used to show distortion. Distortion occurs because of the way lines of latitude and longitude are spaced in the different projections.



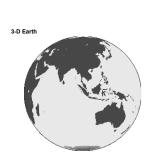






Comparing Projections

So depending on the map maker's choice of projection, the resulting flat map will have a unique appearance with a unique set of distortions.

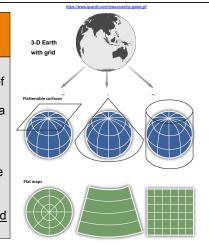


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Comparing Projections

So depending on the map maker's choice of projection, the resulting flat map will have a unique appearance with a unique set of distortions.

And then there are the numerous <u>interrupted</u> <u>projections</u> and <u>mathematically derived</u> <u>projections!</u>



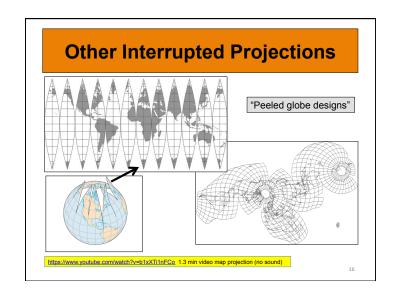
Goode's Homolosine Projection

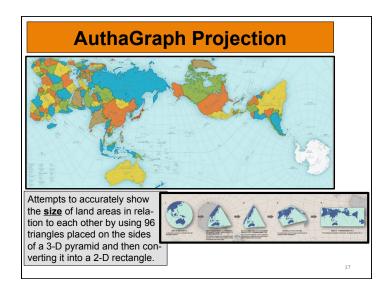
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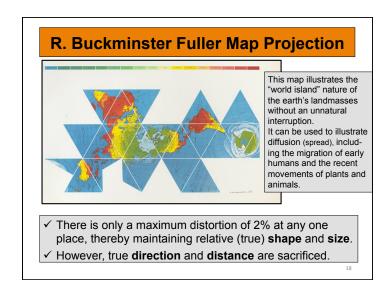
Equator

A mathematically derived projection providing the illusion of a "peeled orange".

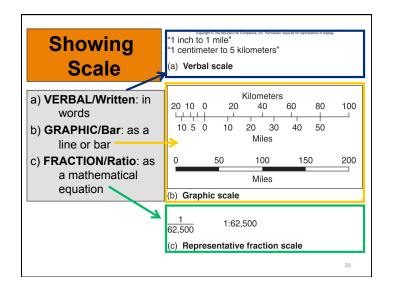
Its classification is "interrupted projection".

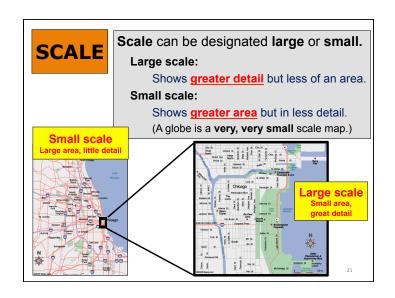


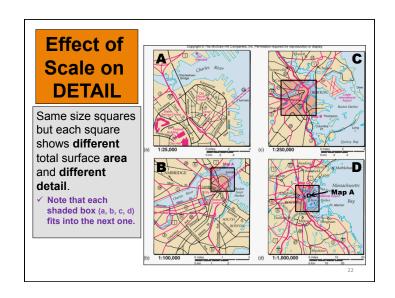




❖ Scale is a RATIO. It is the relationship between distance: the distance on the map to the equivalent distance on the earth's surface (map to earth). ➤ Scale is a means of measurement. ➤ Scale influences detail (symbolization). There are 3 ways to show scale.



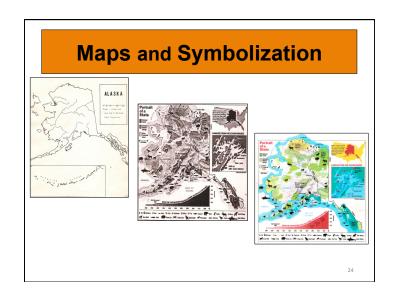


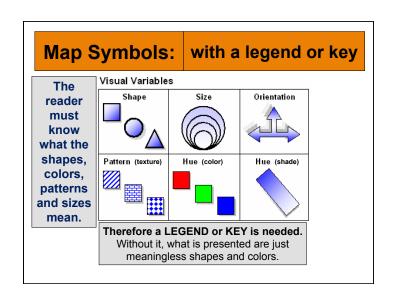


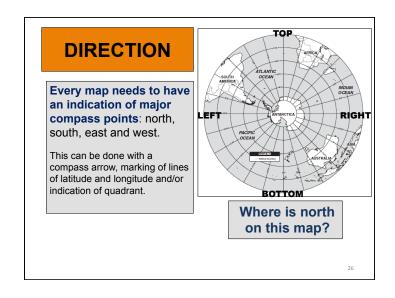
SYMBOLIZATION

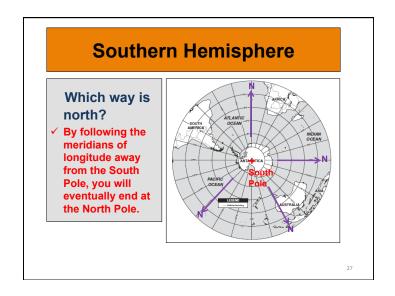
- ❖ Symbolization is the portrayal of information.
 - ✓ Ideal maps should have the following seven elements:
- 1. Title
- 2. Date
- 3. Grid
- 4. Direction
- 5. Scale
- 6. Projection used
- 7. Legend or key

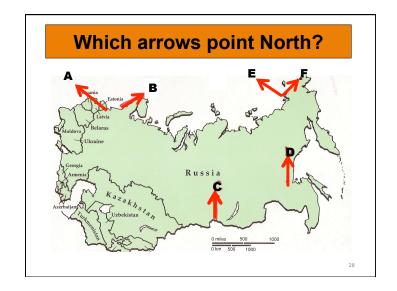
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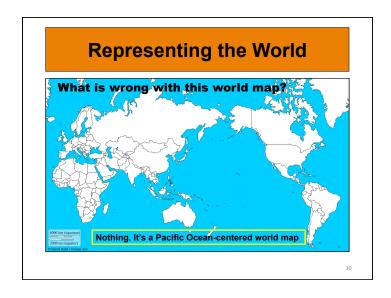


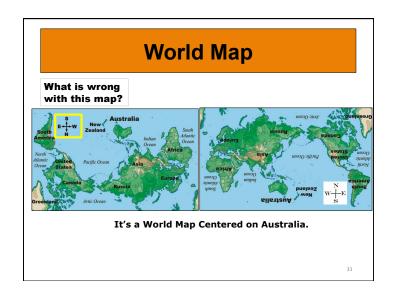


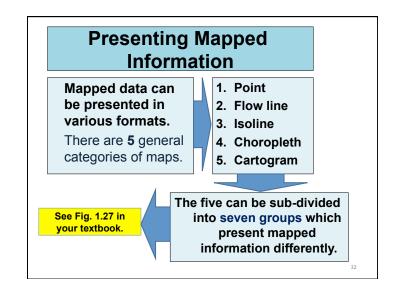








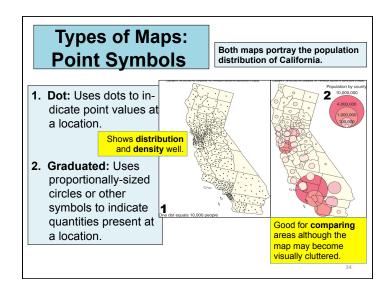


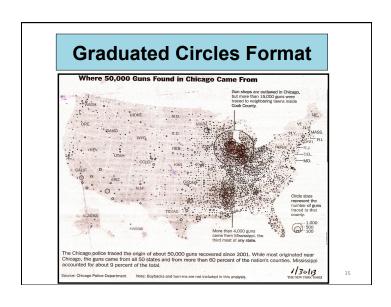


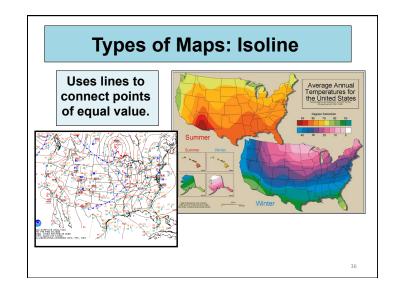
Map Formats

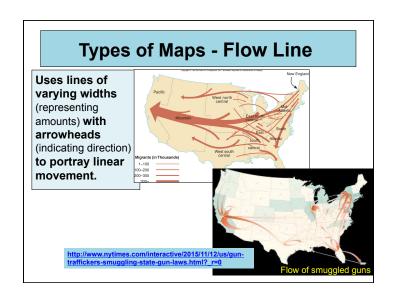
- 1. Point Symbol:
 - a. Dot Uses dots to indicate values at a location; shows distribution and density.
 - b. Graduated symbol -Uses proportionallysized circles or symbols to indicate quantities present.
- 2. Isoline: Uses lines to connect points of equal value.
- Flow Line: Uses lines of varying widths with arrowheads to portray amount of movement.
- Choropleth: Uses colors or shading to convey information
 - a. Qualitative = characteristics
 - b. Quantitative = amounts
- Cartogram: Uses data other than land area to portray the size of a unit.

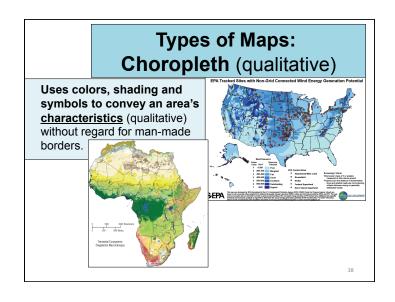
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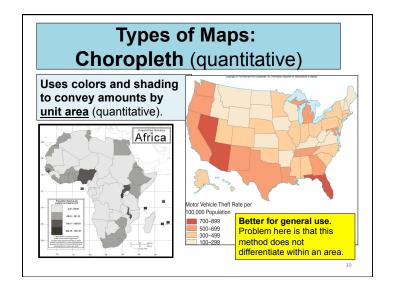


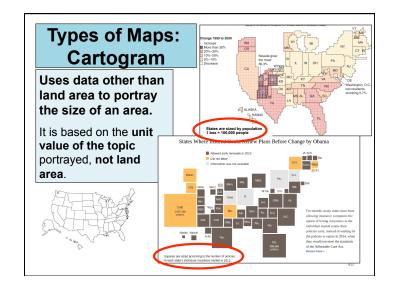


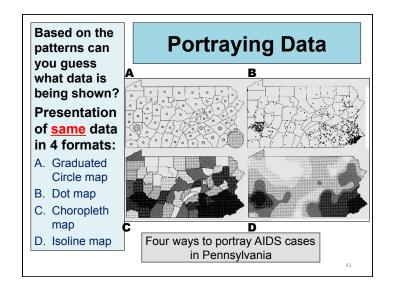


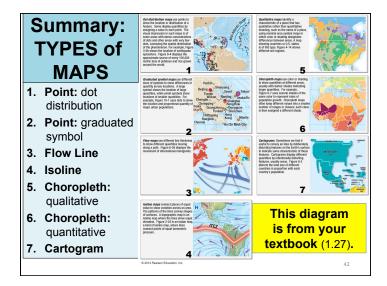














*Tuesday, February 26, 2019.
 Combination of multiple choice questions and map interpretation.
 Bring a #2 pencil with eraser.
 Based on class lectures supplementing Chapter 1. Review lectures 1-8 on home page.
 If you miss this exam, a written-response make up test consisting of definitions, concepts and explanations, plus the place name maps will be given.